# Università di Pisa Dipartimento di Informatica

TECHNICAL REPORT: TR-10-19

# A purely probabilistic candle auction

Lorenzo Cioni lcioni@di.unipi.it

November 22, 2010

ADDRESS: Largo B. Pontecorvo 3, 56127 Pisa, Italy. Tel: +39 050 2212700 FAX: +39 050 2212726

# A purely probabilistic candle auction

#### Lorenzo Cioni lcioni@di.unipi.it

November 22, 2010

#### Department of Computer Science, University of Pisa

#### Abstract

Candle auctions have been used in the past as a variant of the English auction with a random termination time associated either to the going out of a candle or to the falling of a needle inserted in a random position in a burning candle.

In this case such auctions are used by the auctioneer A for the allocation of a **good** to one of the n bidders  $b_i$  of the set B.

Our basic motivation for the use of this type of auctions is the following. We are planning to use such auctions for the allocation of a **chore**  $\zeta$  at one  $b_i$  from the set B whose members have been selected by A using a set of private criteria that do not depend on the willingness to attend of the single bidders.

The to be selected bidder has to be chosen from the set B given that the available information about these bidders are imprecise or fuzzy. These features prevent the profitable and direct selection of a suitable bidder with the guarantee of choosing the best one.

For this reason we plan to adopt an auction mechanism ([3]) where the bidders pay for not getting  $\zeta$  but one of them has to get it though he also receives a compensation for being the **wining bidder**.

The compensation to the winning bidder derives him form the other bidders, the so called **losing bidders**, and is accumulated during the various steps or rounds on which the auction is based.

# Contents

L	The theoretical background	3
2	Some preliminary remarks	5
3	The basic ingredients	7
1	The fixed termination case 4.1 The basic steps	<b>8</b> 8 9
5	The variable termination case 5.1 The basic steps	13 13 15
3	Concluding remarks	16
	References	18

# 1 The theoretical background

Auctions ([3], [4]) represent an allocation mechanism through which a resource (the so called auctioned item) is allocated to one actor from a set of actors called bidders. In classical cases the auction mechanism is characterized by the following features:

- the bidders attend the auction on a voluntary basis;
- the bidders attribute a positive value to the auctioned item so each of them is willing to bid for getting it;
- the rules of the auction are well known and are common knowledge among the bidders:
- the value that each bidder attributes to the auctioned item determines his strategy of bidding.

When the auction is over the winning bidder gets the auctioned item and pays a sum that depends on the structure of the auction. Ties among winning bidders are resolved with the use of a properly designed random device.

An auction is characterized by an **auctioneer** (who auctions an item) and a set of bidders (who submit bids)  $x_i$  and are characterized by the evaluations  $m_i$ . The bids may be ([3, 4]):

- **open cry** if they are publicly visible;
- sealed if they are made privately and are revealed all at the same time;
- **one shot** if they are submitted only once;
- repeated if they are repeatedly submitted until a termination condition is satisfied;
- ascending if they start low and then rise;
- **descending** if they start high and then decrease.

Classical auctions types include<sup>1</sup>:

- English auctions;
- Dutch auctions;
- First Price Sealed Bid (FPSB) auctions;
- Second Price Sealed Bid (SPSB) auctions.

<sup>&</sup>lt;sup>1</sup>Other possible types of auctions are: **all pay** auctions, where all the bidders bid and pay their own bids but only the highest bidding bidder wins the auction, and **third price** auctions that are similar to a *SPSB* auction but for the fact that the paid price is the third highest bid.

In an English auction bids are open cry, repeated and ascending and the winner is the highest bidding bidder who pays the sum he bid that is coincident to the price at which the second last bidder dropped out.

In a Dutch auction bids are open cry and are offered by the auctioneer, repeated and descending and the winner is the bidder who accepts the current value and that pays such a value.

In an FPSB auction bids are sealed and one shot and the winner is the highest bidding bidder who pays the sum he bid.

In an SPSB auction bids are sealed and one shot and the winner is the highest bidding bidder who pays the the second highest bid.

The evaluations  $m_i$  are the maximum sums each bidder is willing to pay to get the auctioned item. Such evaluations may be:

- **private** if they are independent one from the others so that a reciprocal knowledge would not change the individual values;
- interdependent if a reciprocal knowledge may change the individual values:
- **common** if the evaluations are ex-post the same among the bidders.

On the basis of such definitions we note that<sup>2</sup>:

- Dutch auctions  $\equiv FPSB$  auctions;
- under private values, English auctions  $\equiv SPSB$  auctions.

Given such equivalences we note that, [3]:

- in a SPSB auction it is a dominant strategy for a bidder to bid his own evaluation of an item so that we have  $x_i = m_i$  for each bidder;
- if we assume a symmetric model (see further on) in a FPSB auction it is a dominant strategy for a bidder to bid a little less  $\delta > 0$  than his evaluation. Under the assumption that the evaluations of the bidders are independent and uniformly distributed over the same interval tis  $\delta$  tends to zero as the number of the bidders increases.

All the types of auctions we have seen so far are characterized by a fixed termination rule that depends either on the structure of the auction (as it is in sealed bid auctions) or on the actions of the bidders (as it is in open cry auctions).

On the other hand we may devise auction mechanisms that terminate independently from the actions of the bidder in the sense that they are implemented with an iterative multi step mechanism and at each step there is a non null probability that the auction ends without the bidder may perform any bid.

These types of auction have been used as variants of the English auctions and represent, at least in part, the subject of the present Technical Report (TR). In the literature ([1]) they are seen as a counterpart of the so called hard close auctions, those auctions that we formerly called classic auctions.

 $<sup>^2</sup>$ With  $\equiv$  we denote a **strategic equivalence**. Two games are strategically equivalent, [3], if for every strategy in a game a player has a strategy in the other game with the same outcome.

## 2 Some preliminary remarks

In the present TR we propose an iterative mechanism that is characterized by a certain number L of rounds.

The rounds are numbered as j=0,1,2...,L-2,L-1,L but only L are useful rounds since at the L+1-th the auction ends for sure without any bidder having the possibility of performing any action. This is the main reason why we speak in many cases of L ticks or times.

At each round j one of the n bidders  $b_i \in B$  is randomly selected with a probability equal to  $\pi$  (see equation (1)) and can either **accept** or **refuse** (what this means will be explained in section 3). The presence of this random selection is enough to qualify the proposed mechanism as a purely probabilistic mechanism. The auction goes on until a termination condition is verified and then it stops. At the end of the auction the last accepting bidder is the **winning bidder** whereas all the other bidders are the **losing bidders** (see section 3).

In the proposed mechanism we may introduce the following termination conditions:

- (a) the mechanism is executed a fixed number L of times<sup>3</sup> for  $j = 0, 1, 2, \ldots, L 2, L 1$ ;
- (b) the mechanism is executed L times but each time we have a non null probability of a premature termination.

We call the case (a) a fixed termination mechanism whereas the mechanism in the case (b) is termed a variable termination mechanism.

If we denote as  $p_j$  the probability that the auction goes on at round j (and with  $q_j = 1 - p_j$  the corresponding probability of termination at round j) we have:

- in the case (a) we have  $p_j = 1$  for  $j \in [0, L-1]$  and  $p_L = 0$ ;
- in the case (b) we have:
  - $p_0 = 1$
  - $p_L = 0$
  - · for  $j \in [1, L-1]$   $p_j$  is monotonically non increasing.

The last condition allows us to define probabilities that are piecewise constant. A typical case is the following<sup>4</sup>:

- for  $j \in [0, L_{min}]$  we have  $p_j = 1$ ,
- for  $j \in [L_{min}, L-1]$  we have that  $p_j$  is monotonically decreasing,
- $p_L = 0$ .

 $<sup>\</sup>overline{\ \ }^3$ We note that at t=L the auction ends without none of the bidders performing any action so this last tick has a purely formal meaning.

<sup>&</sup>lt;sup>4</sup>We note that  $L_{min} < L - 1$ .

In this case the auction has a minimum guaranteed duration that is common knowledge among the bidders.

We underline that at each step where the auction does not terminate each bidder is selected with a probability equal to:

$$\pi = \frac{1}{n} \tag{1}$$

whereas the complementary probability of not being selected is:

$$\bar{\pi} = 1 - \frac{1}{n} = 1 - \pi \tag{2}$$

Meaningful events in the case of fixed termination are the following:

- $(ev_1)$  a bidder  $b_i$  is never selected;
- $(ev_2)$  a bidder  $b_i$  is selected at least once;
- (ev<sub>3</sub>) a bidder  $b_i$  is selected at round  $h \in [0, L-1]$  and afterwards he is no more selected.

If we consider the various selections as independent events we can associate to the foregoing events, in that order, the following probability values:

$$P(ev_1) = (1 - \pi)^L = \bar{\pi}^L \tag{3}$$

$$P(ev_2) = 1 - (1 - \pi)^L = 1 - \bar{\pi}^L \tag{4}$$

$$P(ev_3) = \pi (1 - \pi)^{L - h - 1} = \pi \bar{\pi}^{L - h - 1}$$
(5)

Such events may occur also in the case of **variable termination** but the corresponding probabilities must be modified to account for the presence of the values  $p_i$ .

We note indeed that the probability that the auction lasts for L rounds (from 0 to L-1) can be expressed as:

$$\Pi_L = \prod_{j=0}^{L-1} p_j \tag{6}$$

whereas the probability that it lasts for 0 < h < L-1 rounds can be expressed as:

$$\Pi_h = \prod_{j=0}^{h-1} p_j \tag{7}$$

We underline how, from the definitions we have given for the values  $p_j$ , the probability that it lasts 1 round is equal to 1 and the probability that it lasts L+1 rounds is equal to 0 since  $p_L=0$ .

## 3 The basic ingredients

The basic ingredients of the proposed mechanism are therefore:

- an auctioneer A and a set B of n bidders  $b_i$ , i = 1, ..., n;
- every bidder  $b_i$  has the following available individual strategies  $S_i = \{a, r\}$  of either acceptance or refusal;
- every bidder  $b_i$  is characterized by the number  $k_i$  of his refusals and the number  $k_{-i}$  of the refusals of the other bidders, both to be initialized at 0 and one independent from the other<sup>5</sup>;
- an integer L > 0 and a counter t that starts at 0 and stops not later than L:
- a fee f and a common pot P (initialized at P=0) that is the compensation for the winning bidder;
- a set of values  $p_j$  for  $j \in [0, L]$  that are common knowledge among all the bidders:
- a random number generator that generates (according to an uniform distribution) an integer in the interval [1, n] at each tick of the counter;
- a private value  $v_i$  that represents the damage that each bidder receives from the allocation of the chore.

From the foregoing list it should be clear why we call the last accepting bidder as the winning bidder (so that the other bidders are termed losing bidders): because he is the one who gets the pot P that is formed, for what concerns his utility, by the payments of the others.

We note how both the value of L and the entity of the fee f play an important role in the mechanism.

The auctioneer A is free to select f at his will and to select L from an interval  $[L_{min}, L_{max}]$ .

For what concerns f we note that:

- if it is fixed too low the bidders tend to refuse more often than they accept but the content of the pot may rise too slowly to effectively compensating the damage deriving from the allocation;
- if it is fixed too high the bidders tend to accept more often than they refuse so that the content of the pot may rise too slowly to effectively compensate the damage deriving from the allocation.

The independence derives from the fact that  $k_i$  depends on the behavior of  $b_i$  whereas  $k_{-i}$  depends on the behaviors of the other bidders.

On the other hand the values  $L_{min}$  and  $L_{max}$  must be selected so that the value L is neither too low nor too high.

If L is too low the probability that all the bidders refuse for the whole duration of the auction is high. On the other hand it is meaningless to have L too high so that at each step from one value of the counter on all the bidders accept. In this case the pot is no more incremented and the auction is a mere waste of time.

We make some more comments in sections 4.2 and 5.2.

## 4 The fixed termination case

#### 4.1 The basic steps

In the case where the auction has a fixed termination time the rules of the auctions are the following:

- we have an initialization phase where we put P=0 and t=0;
- at each tick t of the counter from 0 to L-1 a random integer i is generated and a bidder  $b_i$  is selected;
- the bidder  $b_i$  can either accept or refuse;
- if he refuses he adds a fee f to the common pot so that P = P + f, t = t + 1;
- if he accepts he qualifies as the **current candle holder** or **cch**, t = t + 1;
- when the counter expires the **cch** wins the auction and gets both  $\zeta$  and the content of the common pot P.

The counter is incremented of one unit at each acceptance or refusal and runs for L+1 ticks (from 0 to L) and at t=L it stops with no selection so that we have only L useful ticks.

At the end of the auction (so when the counter expires) we can have two cases:

- $(o_1)$  there is a **cch** that is the winner of the auction,
- $(o_2)$  there is no **cch** so the auction is void.

In the case  $(o_1)$  the **cch** gets  $\zeta$  and P with a net utility of:

$$u_i = k_{-i}f - v_i \tag{8}$$

as the difference between the net gain that  $b_i$  receives form P and the damage he suffers from the allocation of  $\zeta$ .

From relation (8) we can easily understand how the last **cch** may have also a negative utility, depending on the value of the parameter  $k_{-i}$  in relation to the values f and  $v_i$  and so depending on the decisions of the other bidders.

For what concerns the losing bidders  $b_j \neq b_i$  we note that each of them gets an utility that can be expressed as:

$$u_j = v_j - k_j f \tag{9}$$

as the difference between the gain that  $b_i$  has from the missed allocation of  $\zeta$  and the sums he has paid for refusing the allocation of  $\zeta$ .

From relation (9) we can easily understand how the losing bidders may have also a negative utility, depending on the values of the parameters  $k_j$  in relation to the values f and  $v_j$ . We note that  $k_i$  depends only on the decisions of the bidder  $b_i$  and on the chances of being selected at each step.

The case  $(o_2)$  can occur if all the bidders refuse at every tick from 0 to L. In this case at the end of the auction we have P = Lf and the auctioneer can use this sum to allocate the chore to a further player not included in the set B. In section 4.2 we are going to show how, at least in the current fixed termination case, this case can hardly ever occur in practice.

#### 4.2 The possible collective and individual strategies

In the current case every bidder knows how long the auction is going to last for sure and this feature is a common knowledge among the bidders. What each bidder does not know for sure, before the end of the auction, is:

- if and when he can be selected,
- once selected, if and when he will be selected again.

We can express this fact by saying that the probability that the auction ends at step h for a given bidder has a probability given by relation (5).

We recall indeed that the bidder  $b_i$  can play his individual strategies  $S_i$  only if he is selected and this can occur, at every round, with a probability  $\pi$ . So if a bidder is no more selected his auction has ended the last time he has been selected (though he is sure of this only when the auction actually ends).

When a bidder is selected he can choose one of his available actions depending on:

- the value of h;
- the value of  $k_i$ ;
- the value of  $k_{-i}$ ;
- the value of  $v_i$ .

At this point we start by examining some particular collective strategies and then we examine the various possibilities that a bidder has at a generic round  $h \in [0, L-1]$ .

For what concerns the collective strategies we want to verify if and under which conditions the following collective strategies may be a Nash Equilibrium (NE, [6], [5], [2]):

- $(cs_1)$  each bidder, upon a selection, always accepts;
- $(cs_2)$  each bidder, upon a selection, always refuses.

In the case  $(cs_1)$  to verify it is a NE we can proceed as follows. We assume to have L-1 consecutive acceptances (from 0 to L-2) and we see if a bidder selected at the L-th round is better off by accepting or by refusing. In the first case  $(cs_1)$  is a NE otherwise not.

So we suppose to have<sup>6</sup>:

$$a^0, a^1, \dots, a^{L-2}, x^{L-1}$$
 (10)

where x may be either a or r.

In order to make the desired verification we note that at round L-2 we have P=0 so when the currently selected bidder  $b_i$  has to choose an action he considers that, from relations (8) and (9):

- if he accepts he has an utility  $u_i = -v_i$ ,
- if he refuses he has an utility  $u_i = v_i f$  since  $k_i = 1$ .

In this case  $b_i$  refuses if  $v_i - f > -v_i$  or if  $f < 2v_i$  (and therefore the collective strategy of all acceptances is not a NE) but accepts if  $f > 2v_i$  so that that the collective strategy of all acceptances would be a NE. We are going to make some more comments shortly.

In the case  $(cs_2)$  we have a succession of refusals<sup>8</sup> and we want to verify if the bidder  $b_i$  selected at round L-1 is better off by accepting or by refusing. We want to verify if, in the succession (11) the x must be an a or an r:

$$r^0, r^1, \dots, r^{L-2}, x^{L-1}$$
 (11)

In order to verify this we note that at round L-2 we have, owing to L-1 consecutive refusals,  $P = (L-1)f = (k_i + k_{-i})f$  so when the currently selected bidder  $b_i$  has to choose an action at round L-1 he considers that, from relations (8) and (9):

- if he accepts he has an utility  $u_i = k_{-i}f v_i$ ,
- if he refuses he has an utility  $u_i = v_i (k_i + 1)f$  (since by refusing he has to pay once more the fee).

In this case  $b_i$  refuses if:

$$v_i - (k_i + 1)f > k_{-i}f - v_i \tag{12}$$

<sup>&</sup>lt;sup>6</sup>We use the notation  $a^h$  to denote an acceptance from any of the bidders at step h and  $x^h$  to denote a generic action at step h. We are not interested in putting in evidence repeated acceptances from the same bidder.

<sup>&</sup>lt;sup>7</sup>We note that  $P = (k_i + k_{-i})f$  so if P = 0 we have  $k_i = 0$  and  $k_{-i} = 0$  and vice versa.

<sup>&</sup>lt;sup>8</sup>We use the notation  $r^h$  to denote a refusal from any of the bidders at step h and  $x^h$  to denote a generic action at step h. We are not interested in putting in evidence repeated refusals from the same bidder.

or if:

$$2v_i > k_{-i}f + (k_i + 1)f = (k_{-i} + k_i)f + f = (L - 1)f + f = Lf$$
(13)

So if:

$$f < \frac{2v_i}{L} \tag{14}$$

then  $b_i$  refuses and we have that the collective strategy of all refusals is a NE otherwise he accepts and that collective strategy is not a NE.

We have therefore derived that if  $2v_i/L < f < 2v_i$  the foregoing collective strategies are not NE so that we are sure that at the end of the auction:

- there will be a winning bidder,
- there will be a pot P to compensate him.

Such conditions depend, however, on the value  $v_i$  of the last selected bidders. In order to make it operational we can choose  $2\underline{v}/L < f < 2\underline{v}$  where  $\underline{v}$  is such that  $v_i \in [\underline{v}, \overline{v}]$  for every  $b_i$  and for a suitable pair  $\underline{v}, \overline{v}$ . Before going on we want to examine:

- $(is_1)$  when it is optimal for a selected bidder  $b_i$  to choose a at t=0;
- $(is_2)$  when it is optimal for a selected bidder  $b_i$  to choose r at t=0.

In the case  $(is_1)$  after the acceptance we can have the following meaningful cases:

- L-1 consecutive refusals of the other bidders so that  $b_1$  is the final **cch**;
- at least one acceptance from one of the other bidders so that  $b_1$  is not the final **cch**.

In the former case  $b_i$  is surely better off by accepting if  $(L-1)f \ge v_i$  and this is true also if the same bidder is selected again at step h if, between step 0 and step h, we had only refusals.

On the other hand if  $(L-1)f < v_i$  then  $b_i$  is better off by refusing and so reducing his utility from  $v_i$  to  $v_i - f$  under the hypothesis that  $v_i \ge f$  (we are in the case  $(is_2)$ ).

In other words  $b_i$  is better off by accepting at t = 0 if he is sure either to have a gain if he will be the final **cch** or if he is sure not to be the final **cch** so he avoids paying once more than it is necessary the fee<sup>9</sup> f.

We now focus the attention on the behavior of the single bidder and assume:

- to be at round  $h \in [1, L-1]$
- that the bidder  $b_i$  is selected;

<sup>&</sup>lt;sup>9</sup>We recall that if at step h-1 the utility of  $b_i$  is  $u_i(h-1)$  and if at step h he refuses his utility becomes  $u_i(h)=u_i(h-1)-f$ . On the other hand if  $b_i$  accepts at step h his utility remains unchanged.

- that he has already accumulated  $k_i$  refusals;
- that the net content<sup>10</sup> of the pot for him is  $k_{-i}f$

We want to see which strategy  $b_i$  should select in the various possible cases. We start by considering the case where  $b_i$  has never been selected before the current step h. In this case we have  $k_i = 0$  and possibly  $k_{-i} > 0$ . We can define for  $b_i$ :

- $a(h-1) = u_i(h-1|w)$  as the utility at step h-1 if he will be the final **cch**:
- $b(h-1) = u_i(h-1|l)$  as the utility at step h-1 if he will not be the final **cch**.

It is easy to see how we have:

$$a(h-1) = u_i(h-1|w) = k_{-i}f - v_i$$
(15)

and:

$$b(h-1) = u_i(h-1|l) = v_i (16)$$

At step h we have that  $b_i$  accepts if he has already a gain or expects to have a gain by winning the auction otherwise he refuses.

More formally we have the following cases:

- if  $a(h-1) \ge 0$  then  $b_i$  accepts since he can only become better off if in subsequent rounds other bidders refuse;
- if a(h-1) < 0 then  $b_i$  considers that if  $a(h-1)(L-h-1)f \ge 0$  he accepts otherwise he refuses.

In the acceptance cases we have:

$$a(h) = a(h-1) \tag{17}$$

and:

$$b(h) = b(h-1) \tag{18}$$

whereas in the refusal case we have:

$$a(h) = a(h-1) \tag{19}$$

and, under the assumption that we have b(h-1)-f>0:

$$b(h) = b(h-1) - f (20)$$

We now consider a more general case where up to step h-1 we had  $k_i$  refusals from  $b_i$  and possibly  $k_{-i} > 0$  refusals from the other bidders. In this case we define the following quantities:

$$a(h-1) = u_i(h-1|w) = k_{-i}f - v_i$$
(21)

<sup>10</sup> Each bidder  $b_i$  sees the content of the pot as  $P = (k_i + k_{-i})f$  so that the net content for bidder i is represented by the payments made by the others and so by  $k_{-i}f$ .

$$b(h-1) = u_i(h-1|l) = v_i - k_i f (22)$$

$$c(h-1) = k_{-i}f + (L-h-1)f - v_i$$
(23)

Also in this case we have that  $b_i$  accepts (so that both relations (17) and (18) are satisfied) if either  $a(h-1) \ge 0$  or a(h-1) < 0 and  $c(h-1) \ge 0$ . On the other hand if we have:

$$-c(h-1) < 0$$

- 
$$b(1) = u_i(h|l) = v_i - (k_i + 1)f \ge 0$$

then  $b_i$  refuses so that both relations (19 and 20 are satisfied.

The problematic case occurs whenever we have:

$$-c(h-1) < 0$$

$$-b(1) < 0$$

so that  $b_i$  has to take a decision by choosing the current lower loss. In this case we have that if  $a(h-1) \ge b(h)$  then  $b_i$  accepts otherwise he refuses.

We recall that at any refusal the utility of  $b_i$  is worsened by f whereas at any acceptance it remains unchanged

#### 5 The variable termination case

#### 5.1 The basic steps

In this case at every step  $j \in [0, L-1]$  we have a probability  $p_j$  that the auction ends at that step (see section 2). In this case the proposed procedure is based on the following steps:

- (1) starts at j = 0 with all the variables properly initialized;
- (2) at step j we see if the auction can go on (with a probability  $p_j$ ) or must stop (with a probability  $1 p_j$ );
- (3) if it must stop go to (7);
- (4) if it can go on a bidder  $b_i$  is randomly selected;
- (5) if  $b_i$  accepts then  $b_i$  is the **cch**; j = j + 1; go to (2);
- (6) if  $b_i$  refuses then P = P + f; j = j + 1; go to (2);
- (7) the final **cch** gets P and  $\zeta$ ;
- (8) end;

The final **cch** at step (7) is the current **cch** when the auction ends. The termination of the auction at every step is determined with the use of a properly defined random device that uses a predefined distribution of probability values that are assumed to be common knowledge among the bidders.

From this structure and from what we have seen in section 2 we easily derive that at step h:

- every bidder  $b_i$  knows his current situation as represented by the values  $k_i$  and  $k_{-i}$ ;
- every bidder  $b_i$  can evaluate the probability that the auction goes on for k more rounds and also until round L-1;
- every bidder  $b_i$  can evaluate the probability of being selected once again before the end of the auction.

With this we mean that every bidder  $b_i$  knows if the past is profitable or not and if the future is promising or not. The past is profitable if for  $b_i$  at step h we have (see relations (21), (22)) we have:

$$-a(h-1) \ge 0$$

- 
$$b(1) = u_i(h|l) = v_i - (k_i + 1)f \ge 0$$

On the other hand the future is promising if the expected gain considering also it is positive or if (see relation (24)):

$$c(h-1) \ge 0 \tag{24}$$

where:

$$c(h-1) = k_{-i}f + (L-h-1)P(L-h-1)|h|f - v_i$$
(25)

In relation (24) we define as P(L - h - 1|h) the probability that the auction lasts until round L - 1 having reached round h.

We recall that  $p_h$  is the probability that at round h the auction goes on so that a bidder can be selected so that we may define the probability that the auction lasts for k more rounds having lasted until round h as:

$$P(k|h) = \prod_{j=h+1}^{k} p_j \tag{26}$$

where  $k \ge h + 1$ .

From relation (26) we derive:

- 
$$P(L-h-1|h) = \prod_{j=h+1}^{L-1} p_j$$

- 
$$P(1|h) = \prod_{j=h+1}^{h+1} p_j = p_{h+1}$$

We recall indeed that between h+1 and L-1 we have L-1-h-1+1=L-h-1 rounds.

#### 5.2 The possible collective and individual strategies

At this point we have to consider what we have seen in section 4.2 and extend it to the new situation where the bidders know the probabilities  $p_j$  (for  $j \in [0, L-1]$ ) and can guess the probabilities P(k|h) for any  $h \in [1, L-2]$ . and k > h.

It is easy to see how, for h = L - 1, we have (see also section 4.2):

- a succession of L acceptances is not a NE for the same reasons we saw in section 4.2;
- a succession of L refusals may not be a NE for the same reasons we saw in section 4.2.

Similar considerations hold for a succession of h acceptances (for  $h \in [1, L-2]$ ) if a bidder  $b_i$  thinks that, being selected at the turn h-1, he evaluates that P(h+1|h) is a very low value.

At step h = 0 (see section 4.2) we have that it is usually better for a bidder  $b_i$  to accept than to refuse.

At that step we have  $k_i = 0$  and  $k_{-i} = 0$  so that we have the following utilities for the bidder  $b_i$ :

- if accepts  $u_i(0) = -v_i$ ;
- if refuses  $u_i(0) = v_i f$ .

It would seem that accepting is dominated by refusing unless we have  $f > 2v_i$  but if  $b_i$  thinks that the auction can last at least h more rounds he can evaluate the following probability:

$$P(h|0) \tag{27}$$

If he thinks that such a value is high enough he may be tempted to accept since he can imagine the following scenarios:

- h consecutive refusals so that his expected utility is  $u_i(h|w) = hfP(h|0) v_i$ ,
- at least one acceptance from one of the other bidders.

In the former case of only refusals from the other bidders he will be the final **cch**. In the latter case where there is at least one acceptance from one of the other bidders  $b_i$  will not be the final **cch** and, at the same time, he saved to pay one more time the fee f. In this case he is surely better off since  $v_i > v_i - f$  for every value of f > 0.

If  $b_i$  refuses at t = 0 his utility becomes  $v_i - f$  instead of  $v_i$  and he is not the **cch** (and under this condition he cannot be the final<sup>11</sup> **cch**).

At this point we can say that  $b_i$  is better off by accepting if the following constraint is satisfied:

$$hfP(h|0) - v_i > v_i - f \tag{28}$$

<sup>&</sup>lt;sup>11</sup>We note that a bidder becomes firstly the **cch** and when the auction ends and he has that title he becomes the final **cch**.

or if the utility from an acceptance (in the best case where he is the final **cch**) is higher than the utility from a refusal. Such relation can be rewritten as:

$$hfP(h|0) > 2v_i - f \tag{29}$$

from where we derive that if:

$$P(h|0) > \frac{2v_i - f}{hf} \tag{30}$$

the  $b_i$  is better off by accepting otherwise he is better off by refusing. At a generic step h (for  $h \in [1, L-2]$ ) we may argue that every bidder  $b_i$  knows:

- his  $k_i$ ,
- his  $k_{-i}$ ,

so we can repeat the considerations we have made in section 4.2. Informally we have that:

- $b_i$  accepts if the past is enough rewarding;
- $b_i$  accepts if the foregoing condition is false and he may expect to gain from the expected future rounds;
- $b_i$  refuses if he has not already refused too much and the foregoing conditions are not satisfied.

We say that the past is rewarding if we have:

$$k_{-i}f - v_i > 0 (31)$$

whereas we say that the past and the foreseen future are enough rewarding if we have:

$$k_{-i}f + kfP(k|h) - v_i > 0$$
 (32)

Last but not least we say that  $b_i$  has not refused too much if we have:

$$v_i - (k_i + 1)f > 0 (33)$$

since we have to account for a further refusal and so a further payment of the fee.

# 6 Concluding remarks

The present TR introduces two repeated or multi shot auction mechanisms. In both the mechanisms the bidders are selected at each step according to a uniform distribution so that each bidder can perform a choice (accept or refuse) only if he is selected.

In this way each bidder has a random termination time for his participation to

the auction as the last time he is selected. On the other hand every bidder is influenced by the decisions of the others.

If  $b_i$  at step h is selected and accepts he becomes the **cch**. He keeps this title upon successive refusals from the other bidders (that make him better off) and upon his own successive acceptances (upon being selected) and loses it upon any acceptance of one of the other bidders.

In the former mechanism this random selection is the only probabilistic element we introduced in it whereas in the latter we introduced a further probabilistic device since we allowed each step to be assigned a probability of termination at that step.

Both mechanisms have been presented and described together with some strategies for the bidders.

Their formal treatment must, however, still be completed and will be the subject of further research efforts.

# References

- [1] Sascha Fülbrunn. A Comparison of Candle Auctions and Hard Close Auctions with Common Values. *FEMM Working Paper*, No 19, 2009. Internet version.
- [2] Robert Gibbons. Game Theory for Applied Economists. Princeton University Press, 1992.
- [3] Vijay Krishna. Auction Theory. Academic Press, 2002.
- [4] Paul Milgrom. Putting Auction Theory to Work. Cambridge University Press, 2004.
- [5] Roger B. Myerson. *Game Theory. Analysis of conflict.* Harvard University Press, 1991.
- [6] Martin J. Osborne and Ariel Rubinstein. A Course in Game Theory. MIT Press, 1994.